| | SUB.CODE: 20PCS2E2A | | | | | | | | | |
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DHANALAKSHMI SRINIVASAN COLLEGE OF ARTS & SCIENCE FOR WOMEN (AUTONOMOUS)



(For Candidates admitted from 2020-2021 onwards)

PG DEGREE EXAMINATIONS APRIL - 2021

M.Sc., - COMPUTER SCIENCE

ADVANCED SOFTWARE ENGINEERING

| Time: | 3 Hrs | Ma | x.Marks: 75 |
|-------|-------|----|-------------|
| | | | |

PART - A

| CF | IOOSE THE CORRECT | ANSWER | | | | | (10X1=10) | |
|----|---|--------------------------|------------|---------------|-----------------|---------------|---------------|--|
| 1. | Software that monitors/an | alyzes/controls real-w | orld even | ts as they o | ccur are calle | ed | software. | |
| | a) System b) Real | l Time c) Busi | iness | d) Er | nbedded | | | |
| 2. | Software make | s use of non-numeric | al algori | thms to so | lve complex | problems | that are not | |
| | amenable to computation | or straightforward ana | lysis. | | | | | |
| | a) Engineering | b) Scientific | c) Web-l | pased | d) Artificia | al Intelliger | nce | |
| 3. | decomposes a pr | roblem into its constitu | ent parts. | | | | | |
| | a) Partitioning | b) Modeling | c) Inform | nation Dom | ain d) Essent | ial View | | |
| 4. | An open-ended approach | , called proto | otyping, u | ses the pro | totype as the | first part o | f an analysis | |
| | activity that will be continued into design and construction. | | | | | | | |
| | a) Revolution | b) Evolutionary | c) Throv | vaway | d) ' | Throwback | | |
| 5. | abstraction is a n | named collection of da | ta that de | scribes a da | ta object. | | | |
| | a) Data | b) Procedural | c) Contr | ol | d) Open | | | |
| 6. | An example of a | abstraction is the syn | chronizat | ion semaph | ore. | | | |
| | a) Data | b) Procedural | c) Contr | ol | d) Open | | | |
| 7. | creates a mo | del of data and/or info | rmation t | hat is repres | sented at a hig | gh level of | abstraction. | |
| | a) Data Control | b) Data Model | C |) Data Desi | ign | d) Dat | a Structure | |
| 8. | is a set of design | n steps that allows a D | FD with t | ransform fl | ow character | istics to be | mapped into | |
| | a specific architectural sty | yle. | | | | | | |
| | a) Transform Mapping | b) Transaction Mappi | ing c) Pro | ocedural De | sign d) | Architectur | ral Design | |
| 9. | links are used whe | n a number of differen | t relation | ships are es | tablished bety | ween graph | nodes. | |
| | a) Directed | b) Symmetric | | c) Bidirect | ional d) | Parallel | | |
| 10 |) testing is a syst | tematic technique for o | constructi | ng the prog | ram structure | while at the | ne same time | |
| | conducting tests to uncover errors associated with inter- facing. | | | | | | | |
| | a) Unit | b) Integration | c) Val | idation | 4) | System | | |

ANSWER ALL THE QUESTIONS

(5X7=35)

11. a) Explain about Software Applications.

(OR)

- b) Provide a Generic View of Software Engineering.
- 12. a) Survey on Software Requirement Specification.

(OR)

- b) Summarize on Analysis Principles.
- 13. a) Explain about Modularity.

(OR)

- b) Brief about Abstraction.
- 14. a) Write about Data Design.

(OR)

- b) Write about Real Time System.
- 15. a) Write about White Box Testing.

(OR)

b) Explain about Unit Testing.

PART-C

ANSWER ANY THREE QUESTIONS

(3X10=30)

- 16. Elaborate on Software Process Models.
- 17. Elucidate on Functional Modeling.
- 18. Describe in detail about Cohesion and Coupling.
- 19. Illustrate about Transform Mapping with an example.
- 20. Discuss in detail about Basis Path Testing.